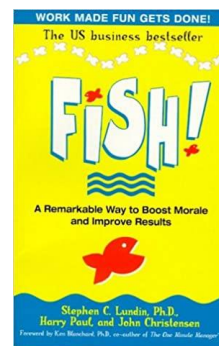


Classic Books of October 2020

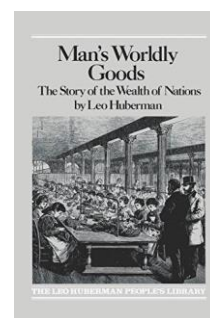
Book Name: Fish! Omnibus – A Remarkable Way to Boost Morale and Improve Results

The book co-authored by Stephen C. Lundin, Harry Paul and John Christensen; addresses today's most pressing work issues (including employee retention and burnout) with an engaging metaphor and an appealing message that applies to anyone in any sector of any organization. The book is about an unenthusiastic, irresponsible team in a company referred to as “toxic energy dump” by other teams and how it gets transformed into a fun-filled, lively one, implementing the techniques adopted from a fish market. Irrespective of the mundane work in the fish market, the workers in the market are cheerful, playful and enjoy their work. What is the secret of their happiness and how does the team adopt their principles is the story. This book explains all the principles in an interesting manner, supported by inspiring quotations and lists out the key points wherever required. The four basic principles of fish that are discussed in this book are as follows: Play, making their day, choosing one's attitude, Being there. The book also features FISH! TALES where readers can learn how people from real-life businesses boosted morale and improved results by implementing the FISH! Principles. For all those souls who got bored and tired of work, FISH! Is a must read. RELISH it!



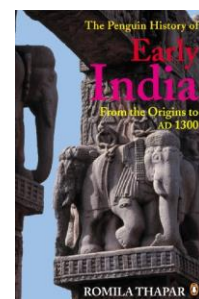
Book Name: Man's Worldly Goods

In 'Man's Worldly Goods: The Story of Wealth of Nations' published in 1930, writer Leo Huberman describes the transition process from Feudalism to Capitalism. He explains 'history through economic theory and economic theory through history'. The understanding on economic institutions, right from formation through working, development, modification as a fabric of social life and eventually how they were overthrown with the change in material conditions, is elucidated in the book. While the author does not deny the contributions made by Capitalist system, he equally sympathizes with the labourers and common people coping capacity to the shift. It is a recommended book for all those who wish to understand the general evolution process of Capitalism and the wealth of the nations, which is omnipresent today.



Book Name: The Penguin History of Early India: From the Origins to AD 1300

The book is not an account of the past alone but steady interaction of the past with the present. The writer Romila Thapar takes the readers through a glorious ride and gives them a fair idea about India's past, right from prehistoric times to the emergence of India as a great nation. It examines and compares the religious practices and beliefs, as well as the economic status and lifestyle pattern of people during various periods and depicts the emergence of great dynasties like Mauryas, Cholas and Guptas and their contribution to Indian history. It also explains the creation of great epics such as Ramayana, Mahabharata, etc., and the lives of various scholars and saints. The book brings to life thousands of years of history, tracing India's evolution before their contact with modern Europe was established; its prehistoric beginnings; the great cities of the Indus civilization. Thapar introduces remarkable visionary leaders and notable figures who shaped Indian history and provides an incomparably vivid and nuanced picture of India and shows the rich mosaic of diverse kingdoms, landscapes, languages, and beliefs. Laying a firm foundation to



understanding the roots of the land. This a must-read for all, for as it goes 'History is the greatest Teacher'.

Book name: Design for How People Learn

Julie Dirksen, the author of the book explains on how to use key principles in learning, memory & attention, and likely share the skills and knowledge with audience. It stresses the importance of using accessible visual metaphors, concrete methods, and examples in sharing, and expounds on how fundamental concepts and designing methods improve the facilitators' learning and in turn enhances audience participation. The book guides in identifying gaps in skills, environment, and knowledge, and designing suitable solutions to the problems. It explains nine things to instructors namely 1. Where to start? 2. Who are the learners? 3. What is the goal? 4. How to remember? 5. How to get attention of the audience? 6. Design for knowledge 7. Design for skills 8. Design for motivation and 9. Design for environment. It is a good book for the resource persons to design the best learning programs.

